Design thinking model

Identify and define
- Understand the problem. Define the project needs.

Research and plan
- Research and ideate or brainstorm a solution.

Produce and implement
- Create a draft, prototype or possible solution. Get feedback.

Test and evaluate
- Refine project, exhibit and evaluate or reflect on the outcome.

Peer feedback

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Identify and define

Research and plan
Produce and implement

Test and evaluate