Design thinking model

1. **Identify and define**
   - Understand the problem.
   - Define the project needs.

2. **Research and plan**
   - Research and ideate or brainstorm a solution.

3. **Produce and implement**
   - Create a draft, prototype or possible solution.
   - Get feedback.

4. **Test and evaluate**
   - Refine project, exhibit and evaluate or reflect on the outcome.

**Peer feedback** is integrated throughout the process.