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| **#** | **Task Indicator** | *
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| **4a** | Introduce a problem and a key skill as a solution |   |
| **4b** | Provide physical models while thinking aloud key steps |   |
| **4c** | Sequence positive examples then juxtapose negative |   |
| **4d** | Frequent questions to students – “is this right or wrong?” |   |
| **4e** | Differentiate instruction as necessary for individuals |   |
| **4f** | When students answer correctly –introduce role plays |   |
| **4g** | Provide all students with tasks during role play (judges) |   |
| **4h** | All students role play each skill to mastery |   |
| **4i** | Test with novel examples |   |